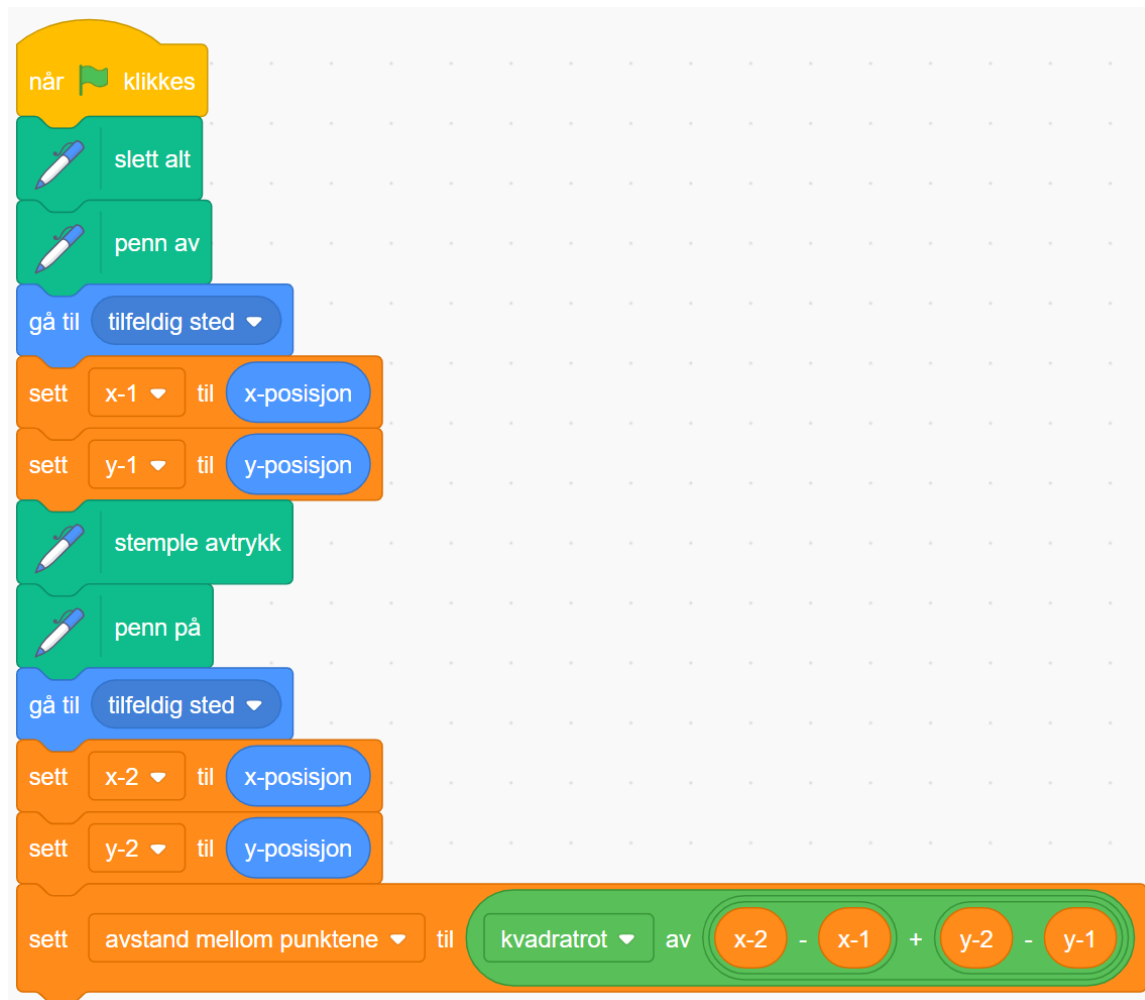


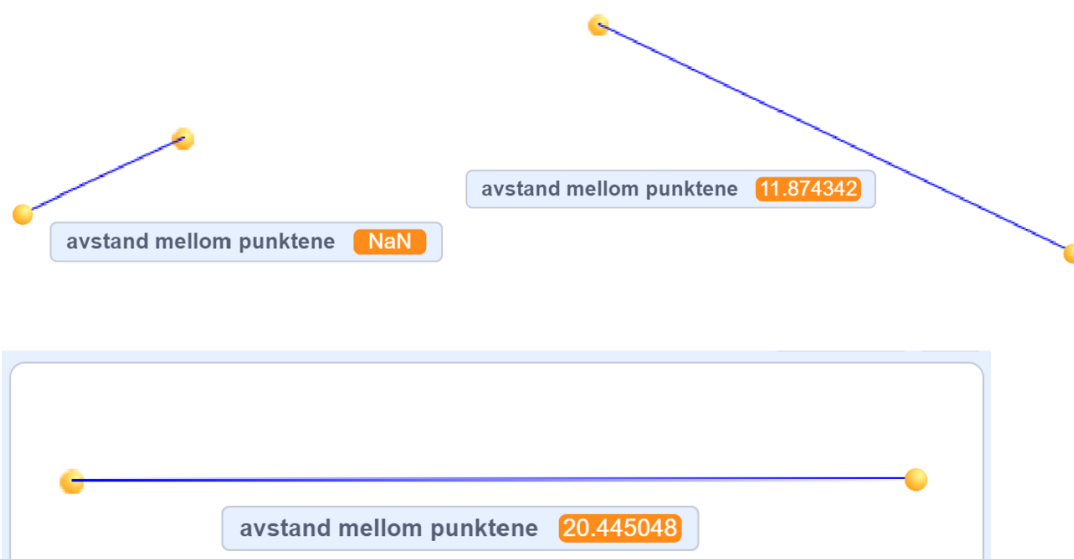
Avstand mellom punkter

Oliver laget et program for å beregne avstanden mellom to tilfeldig valgte punkt.



```
whenClickedFlagClicked
  clearAll
  penDown
  goto random place
  set x-1 to x-position
  set y-1 to y-position
  stamp
  penUp
  goto random place
  set x-2 to x-position
  set y-2 to y-position
  set distance between points to sqrt((x-2 - x-1)^2 + (y-2 - y-1)^2)
```

En test av programmet ga noen merkelige resultat.



Undersøk programmet og gjør nødvendige endringer.